1. Describe one challenge your team experienced working on the Android activity.

One challenge was interfacing my phone to have the app on it.

2. What is the difference between an Activity and an Intent?

Activity is for on user interface

Intent is passed through multiple UIs

3. Describe how the onCreate() callback works.

OnCreate() is a global functions so it has access to all parts of the code.

4. What's the biggest challenge you've experienced regarding Android development compared to pure Java development?

The biggest challenge was how to have activities communicate.

5. After completing the assignments this week, what questions do you still have?

I still have questions of how to have activities communicate together.

6. A common Android-related interview question is "What's the difference between onPause() and onDestroy() and what kinds of things might you do in those functions?". How would you answer that question?

OnPause() is called when the user receives an event like a call or a text message, when onPause()is called the Activity may be partially or completely hidden.

OnDestroy() is called when the Activity is being destroyed either by the system, or by the user, say by hitting back, until the app exits.

7. Of all of the resources and tutorials in this week's assignments, which was the \_most\_ helpful to you and why?

The most helpful was the team activity because I was able to work on the learn how to use Android Studio.

8. Of all of the resources and tutorials in this week's assignments, which was the \_least\_ helpful to you and why?

The least helpful was the prove because the instructions were a little vague and I didn’t understand all the assignment.

9. How many hours did you spend on this class this week?

05 Prepare - 1

05 Teach - 1

05 Prove - 3

05 Ponder - 1

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Total Hours - 6